

# INSTRUCTION MANUAL R3261/3361 OPTION02 OPTION72

MANUAL NUMBER OEA00 9110

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# **PREFACE**

This manual consists of the following two parts:

Part 1: Description on the option 02 RS-232C Interface

Part 2: Description on the option 72 Printer Output



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# Part 1

# Option 02 RS-232C Interface



. GENERAL

#### GENERAL

A controller such as a personal computer having no GPIB interface can also offer a simple measurement system, using the option 02 (RS-232C interface).

Remote control which is normally carried out, using the GPIB interface, can also be obtained, using the option 02 (RS-232C interface).

(1) Compatibility with the GPIB remote control codes:

The control codes which can be used by the option 02 are identical to the GPIB codes of the R3261/3361, excluding some of the codes/functions inherent to the GPIB.

Note1: See the R3261/3361 Instruction Manual (Section 7.3 GPIB Code List).

- · Talker/Listner codes can be used as they are.
- Header information related to the Talker request is compatible.
- The output format is also compatible.

Note:2. See Chapter 6 of this manual "Difference from the GPIB Remote Programming".

- Different from the R3261/3361 GPIB codes in some points.
- (2) Functions which can externally be controlled The following functions can be controlled with the option 02:

① Measurement condition setting: Conditions entry through panel key operation

Set states output: Set states and data call

③ I/O of measurement data: Screen trace data write-in and read-out

Status output: Data on the current instrument status can be read output

1 - 1\*

in the same way as the GPIB status byte.

MEMO



2. SPECIFICATIONS

#### 2. SPECIFICATIONS

(1) Transfer speed (baud rate)

The following six speed modes can be selected.

- ① 19200 bps
- 2 9600(Default)
- 3 4800
- 4 2400
- **⑤** 1200
- © 600
- (2) Data length

The following two modes can be selected.

- ① 7-bit(Default)
- 2 8-bit
- (3) Stop bit

The following three modes can be selected.

- ① 1 bit (Default)
- 2 1.5 bit
- 3 2 bit
- (4) Parity bit

The following three modes can be selected.

- ① None(Default)
- Odd parity
- 3 Even parity
- (5) Communication

Semi-double type

(6) Data flow control

The handshake type of the communication with the controller is specified. The following two modes can be selected according to the controller communication port function.

#### ① Hard Y-art handshake(Default)

The RS-232C transmits no data while the transmitter DSR line is kept low. While the R3261/3361 DTR line is kept low, no transmission data is accepted.

Xon/Xoff handshake

Once the Xoff character is received through the data line, the transmitter transmits no data until the Xon character is received. In case the R3261/3361 cannot receive a data, the Xoff character is transmitted to indicate that no data can be accepted. When the R3261/3361 has become capable of receiving data, the Xon character is promptly transmitted.

2 - 1

2. SPECIFICATIONS

#### (7) Characters between transmiting interval

When transmitting data from the R3261/3361, a time interval can be set between characters so as to reduce the load at the controller. The following five modes can be selected.

- ① 0(Default)
- 2 1.0 milli sec.
- 3 2.5 milli sec.
- 4.0 milli sec.
- 5.5 milli sec.

#### (8) Communication procedure

The communication is of non-protocol type, using carriage return (CR) and line feed (LF) as the message delimiters.

Note: A special method is used for binary output of waveform data. (See Chapter 5 "Extended Format".

#### (9) Transfer error control

No transfer error control is executed in the R3261/3361. If necessary, carry out the control with the controller.

#### (10) Communication port opening

The R3261/3361 RS-232C port are opened when power is turned ON. The parameters required for communication are held in memory. The port is opened with the values which have been set through the panel/soft key operation. When shipped from the factory, the values are set to the default.

The communication port can forcibly be closed through the panel/soft key operation.

#### 3. CONNECTION

#### 3.1 Connection with the Controller

Use the RS-232C cable for connecting the R3261/3361 with the controller.

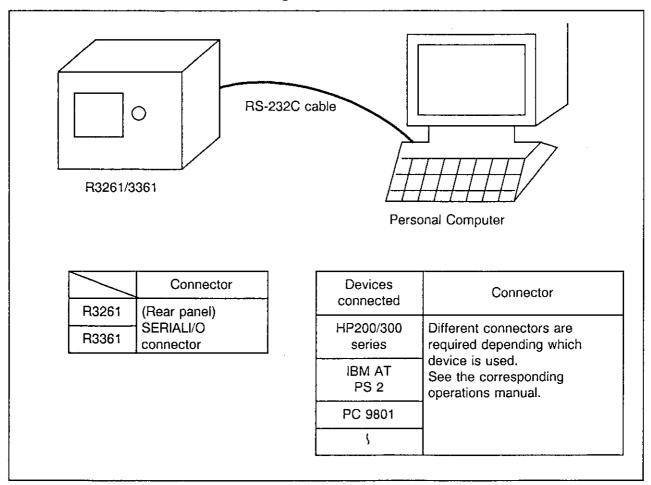


Figure 3-1 Personal Computer Connection

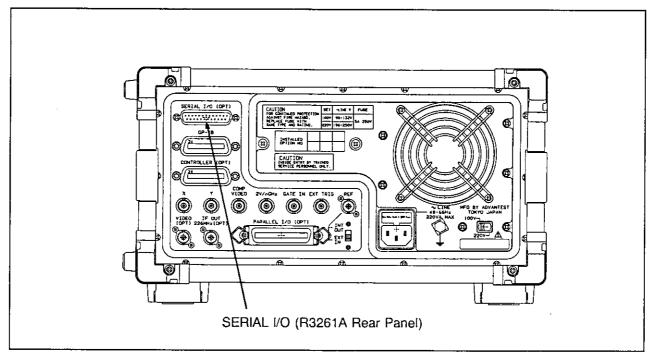


Figure 3-2 R3261/3361 RS-232C Communication Port

This section describes the connection with the controller (such as a personal computer) for using the option 02. The signal lines here are named according to the EIA (Electric Industries Association).

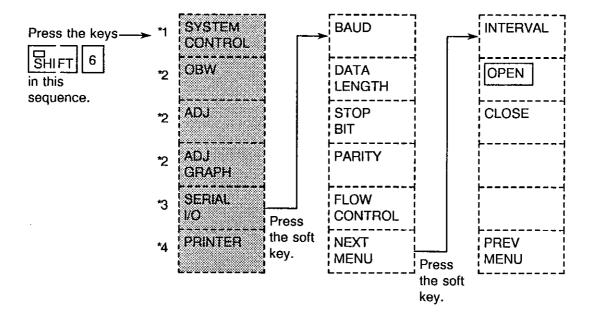
| R3261/3361 (25-pin D-SUB) Host (25-pin D-SUB) |             |             |             |         |
|---|-------------|-------------|-------------|---------|
| Pin No.                                       | Signal name |             | Signal name | Pin No. |
| 2   | BA (TXD)    | <del></del> | (RXD) BB    | 3       |
| 3   | BB (RXD)    | <del></del> | (TXD) BA    | 2       |
| 4   | CA (RTS)    | <del></del> | (DCD) CF    | 8       |
| 8   | CF (DCD)    | <del></del> | (RTS) CA    | 4       |
| 5   | CB (CTS)    | <del></del> | (DTR) CD    | 20      |
| 6   | CC (DSR)    | <b>←</b>    | (CTS) CB    | 5       |
| 20  | CD (DTR)    |             | (DSR) CC    | 6       |
| 7   | AB (GND)    |             | (GND) AB    | 7       |
|   |             |             |             |         |

Figure 3-3 Cable Connection

#### 4. COMMUNICATION PORT SETTING

#### 4.1 Communication Port Setting Menu

Set the communication parameters required for the option 02 as follows.



For the above menu, see the explanation given in Section 4.2.

- \*1: Indicated if option 15 is mounted.
- \*2: Indicated if option 04 is mounted.
- \*3: Indicated if option 02 is mounted.
- \*4: Indicated if option 72 is mounted.

#### 4.2 Explanation on the Communication Port Setting Menu

### 4.2 Explanation on the Communication Port Setting Menu

Specify the RS-232C communication parameters through the window screen.

Press the SHIFT 6 SERIAL in this sequence.

Menu 1 appears for communication port setting with various parameters.

#### Menu 1

BAUD Specifies the transfer speed (baud rate). See Figure 4-2 DATA Specifies the data length. LENGTH See Figure 4-3. STOP Specifies the stop bit length. BIT See Figure 4-4. Specifies the parity bit type. PARITY See Figure 4-5. Specifies the data flow control. **FLOW** CONTROL See Figure 4-6.

Menu 2 appears.

See Figure 4-7

#### Menu 2

**NEXT** 

MENU

Specifies the transmission time interval between characters transmitted from the R3261/3361. See Figure 4-7

OPEN Indicates that the communication port is Open when the frame is on the screen. The Closed stage can be switched to the Open state. See Figure 4-8.

Indicates that the communication port is in the Closed state when the frame is on the screen. The Open state can be switched to the Closed state. See Figure 4-9.

#### 4.3 Screen Display Examples

#### (1) Option select menu

Press the SHIFT 6 in this sequence.

Then the option select menu illustrated in Figure 4-1 will appear

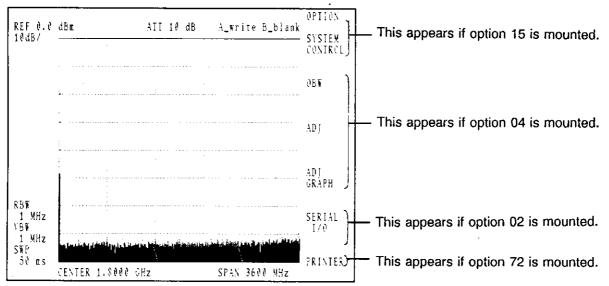


Figure 4-1 Option Select Menu

#### (2) Baud rate setting screen



Then the menu illustrated in Figure 4-2 will appear.

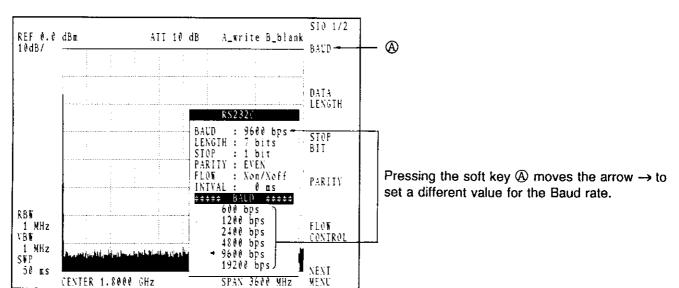


Figure 4-2 Baud Rate Setting Menu

#### (3) Data Length Setting Screen



Then the menu illustrated in Figure 4-3 will appear.

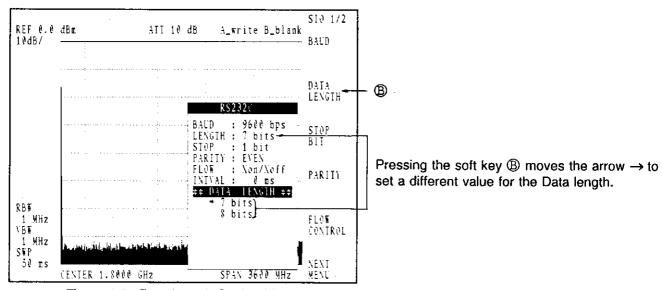
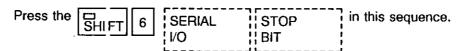


Figure 4-3 Data Length Setting Menu

#### (4) Stop Bit Setting Screen



Then the menu illustrated in Figure 4-4 will appear.

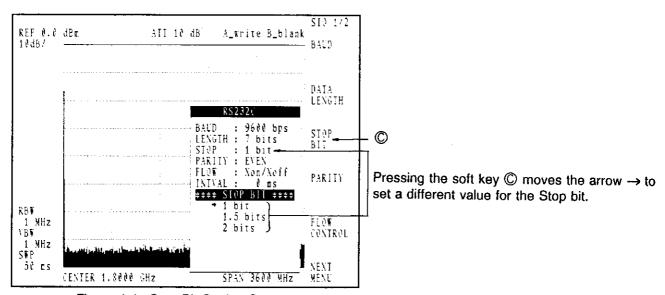
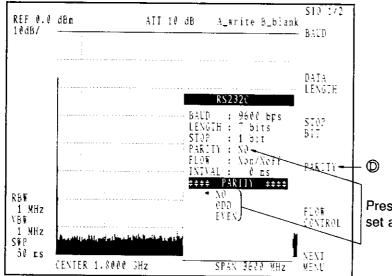


Figure 4-4 Stop Bit Setting Screen

#### (5) Parity Setting Screen



Then the menu illustrated in Figure 4-5 will appear.



Pressing the soft key D moves the arrow  $\rightarrow$  to set a different value for the Parity.

Figure 4-5 Parity Setting Menu

#### (6) Flow Control Setting Screen

Press the SHIFT 6 SERIAL FLOW in this sequence.

Then the menu illustrated in Figure 4-6 will appear.

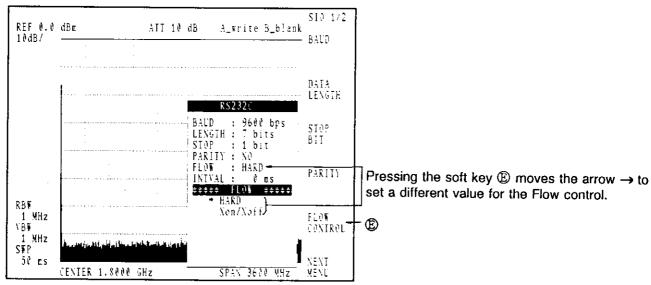
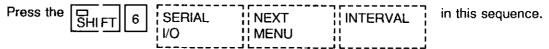


Figure 4-6 Flow Control Setting Menu

#### (7) Interval Setting Screen



Then the menu illustrated in Figure 4-7 will appear.

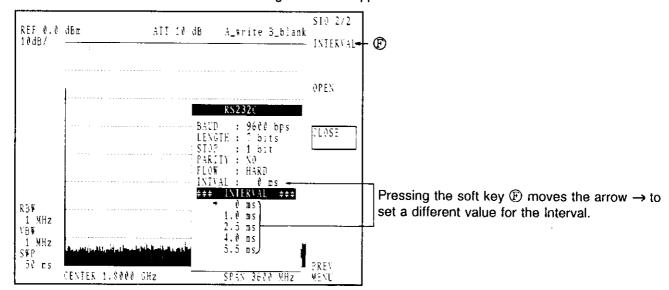
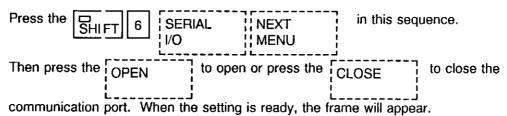


Figure 4-7 Interval Setting Menu

#### (8) Communication Port Open/Close Setting Screen



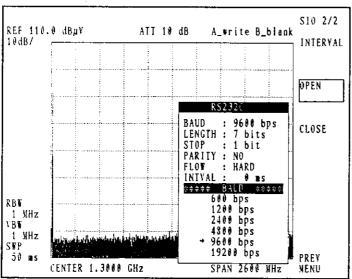


Figure 4-8 Screen of the Communication Port in Open state

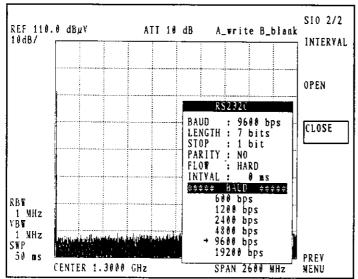
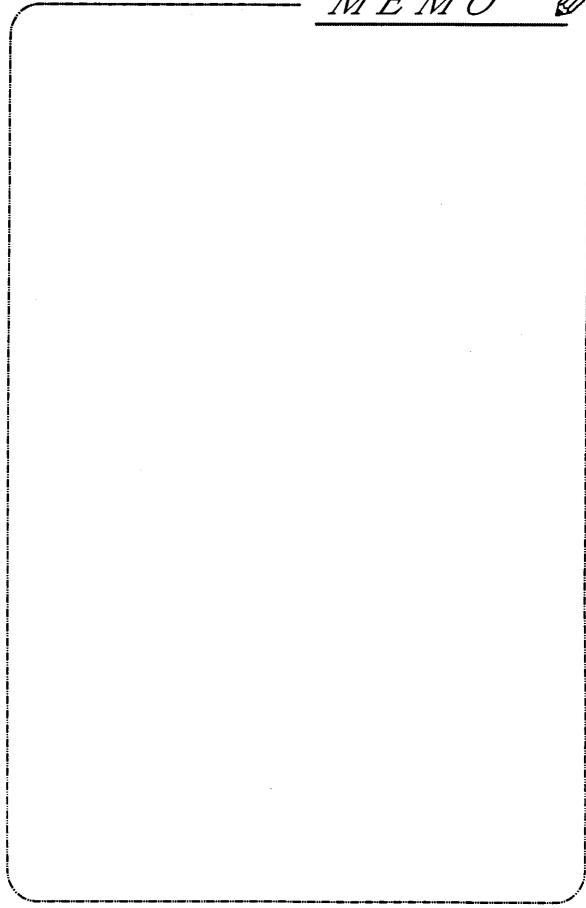


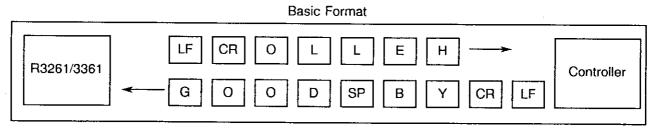
Figure 4-9 Screen of the Communication Port in Closed state

# MEMO

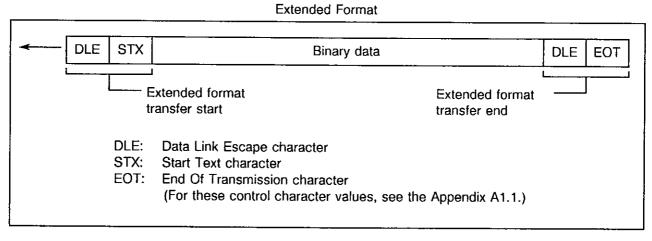


#### MESSAGE FORMAT

A message transferred between the controller and the R3261/3361 is basically an ASCII code characters string terminated by the carriage return (CR) and the line feed (LF) codes.

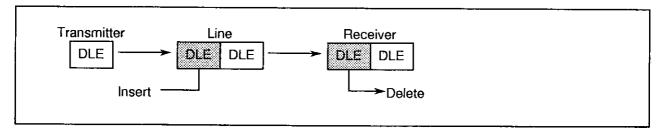


The waveform data binary format is transferred in the extended transfer format which can transparently transfer the 8-bit data.

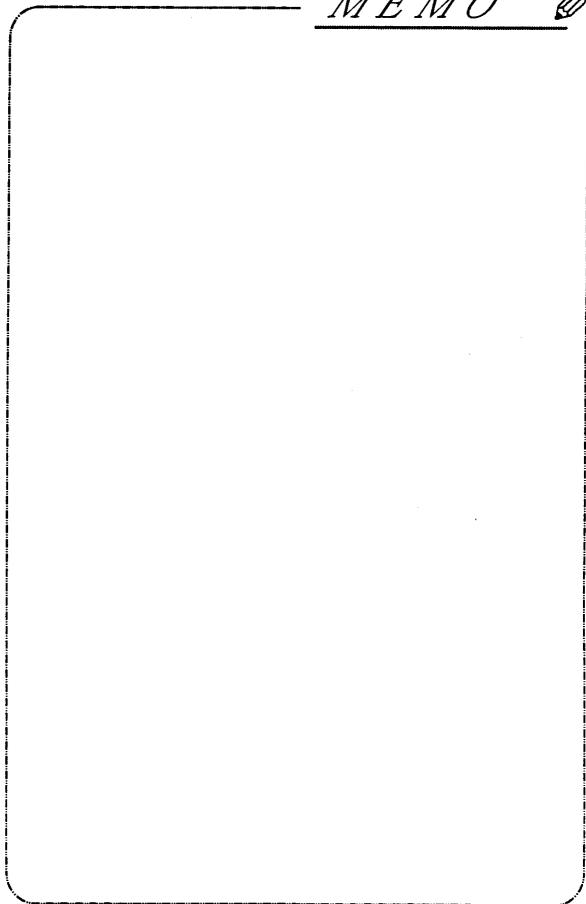


If the binary data exist a data with an identical code as the DLE character, a message end may be detected. To cope with this, an additional DLE character is inserted when transmitting the data and the additional DLE character is ignored when the data is received. With this operation, the data transparency is kept.

(Source data handling is explained in the examples 14 and 15 given in the Section 6.1.)



# --MEMO



6. DIFFERENCE FROM THE GPIB REMOTE PROGRAMMING

# 6. DIFFERENCE FROM THE GPIB REMOTE PROGRAMMING

Note that the Option 02 is in some points different from the GPIB remote programming.

- (1) Command code
  - ① GPIB commands which are not supported

① Delimiter control:

DL0, DL1, DL2, DL3, DL4

② SRQ interrupt:

S0, S1

- Additional commands for the RS-232C remote programming
  - ① Panel key lock control:

KLK, KUK

Status byte read out:

PLL?

#### (2) Panel control

When executing the RS-232C remote programming, the following specifications are set. (When executing the GPIB remote programming, the remote lamp on the panel is kept ON and the local operation is automatically inhibited.)

- ① The remote lamp will not light.
- The local operation will not be inhibited unless the KLK command is transmitted.
- When the local operation is inhibited with the KLK command, it will not automatically released unless the KLK command is issued.
- In case the KLK command has been issued to inhibit local operation and the processing is completed without releasing, the release can be executed with the LCL key or the IP key.

MEMO



#### SAMPLE PROGRAMS

This chapter explains how to use the the option 02 through several examples. The programs shown below all use the "Microsoft Quick BASIC" produced by the Micro Soft Co., Ltd.

The sample program using the "HP-BASIC" of Heulette Packard are given in the Appendix A1.2. The programs explained in the R3261/3361 instruction Manual Section 7.4 have been rewritten for this function in this chapter. For the program functions, see the R3261/3361 instruction Manual.

#### 7.1 Option 02 Usage

Sample Program - 1

#### Example 1: Execute R3261/3361 master reset and turn CAL signal (30MHz) ON.

The RS-232C port is opened with specifications of 9600 baud; No parity; Data length 8-bit; Stop bit 1; Binary mode (Xon/Xoff control excluded); Line feed character insert mode; and DSR line monitor time out in 6 seconds.

```
OPEN "COM1:9600,N,8,1,DS6000,LF" FOR RANDOM AS #1

PRINT #1, "IP"

PRINT #1, "CLN"

END
```

Example 2: Set the start frequency to 300kHz and the stop frequency to 800kHz, and add 50kHz of the frequency offset.

```
OPEN "COM1:9600,N,8,1,DS6000,LF" FOR RANDOM AS #1

PRINT #1, "FA300KZ"

PRINT #1, "FB800KZ"

PRINT #1, "FON50KZ"

END
```

Example 3: Set the reference level to -20dBm (5dB/div), the resolution bandwidth to 100kHz, and the detector mode to posi.

```
OPEN
       "COM1:9600,N,8,1,DS6000,LF" FOR RANDOM
                                                     AS
                                                          #1
            "RE-20DB"
                                             'Reference level -20dBm
PRINT #1,
PRINT #1,
            "DD5DB"
                                             '5dB/div
                                             'Resolution bandwidth 100kHz
            "RR100KZ"
PRINT #1,
PRINT #1,
            "DTP"
                                             'Detector mode is set to posi.
END
```

Example 4: Set the trigger mode to Single and the sweep time to 2 seconds; and set the marker at the maximum level at each sweep.

```
OPEN "COM1:9600,N,8,1,DS6000,LF" FOR RANDOM AS
           "SI"
PRINT #1,
PRINT #1,
           "SW2SC"
SWLOOP:
    PRINT #1,
                "S2"
                                           'Status byte clear
    PRINT #1, "SR"
                                           'Sweep start
    DO
                                           'Waiting for the Sweep end
        PRINT #1,
                    "PLL?"
        INPUT #1, A$
        SB = VAL(A\$)
    LOOP UNTIL SB AND &H4
    PRINT #1, "PS"
                                          'The marker peak search
GOTO SWLOOP
END
```

#### Example 5: Set MAX HOLD (A).

```
OPEN "COM1:9600,N,8,1,DS6000,LF" FOR RANDOM AS #1

PRINT #1, "AM" 'Direct setting
'Or
'PRINT #1, "TA SF4" 'Set through soft key operation
END
```

#### Example 6: Recall. (for channel 5)

```
OPEN
      "COM1:9600, N, 8, 1, DS6000, LF" FOR RANDOM AS
                                                         #1
PRINT #1,
            "RN"
                                             'Switch to the Normal mode.
                                            'Recall channel 5.
PRINT #1,
            "RC 5 SF1"
• Or
'PRINT #1,
             "RF"
                                            'Switch to Fast mode
'PRINT #1, "RC 5"
                                             'Recall channel 5.
END
```

#### Example 7: Output the marker frequency (integer).

```
OPEN "COM1:9600,N,8,1,DS6000,LF" FOR RANDOM AS #1

PRINT #1, "HDO" 'Header output suppress

PRINT #1, "MF?"

INPUT #1, A$

B = VAL(A$) 'Result example B = 1700000

END
```

7.1 Option 02 Usage

#### Example 8: Output the center frequency (character string).

```
OPEN "COM1:9600,N,8,1,DS6000,LF" FOR RANDOM AS #1

PRINT #1, "HD1" 'Header output start

PRINT #1, "CF?"

INPUT #1, A$ 'Result example A$ = CF 0000001.8000E + 9

END
```

#### Example 9: Output the unit status.

```
OPEN "COM1:9600,N,8,1,DS6000,LF" FOR RANDOM AS #1

PRINT #1, "UN?"

INPUT #1, A 'Result example A = 2 (dBuv)

END
```

#### Example 10: Output the marker frequency and the level at once.

```
OPEN "COM1:9600,N,8,1,DS6000,LF" FOR RANDOM AS #1

PRINT #1, "HD0" 'Header output suppress

PRINT #1, "MFL?"
INPUT #1, Mf$, M1$

Mff = VAL(Mf$) 'Result example Mff = 1.8E + 0.9 M11 = -73.02

M11 = VAL(M1$)
END
```

#### Example 11: Output the frequency offset.

```
OPEN "COM1:9600,N,8,1,DS6000,LF" FOR RANDOM AS #1

PRINT #1, "HD0" 'Header output suppress
PRINT #1, "FO?"
INPUT #1, On$, Frq$
Frqq = VAL(frq$) 'Result example On$=1 Frqq=1200000
END
```

7 - 3

7.1 Option 02 Usage

Example 12: Using the NEXT PEAK, read 10 peak levels from the signal second peak level.

```
DIM M1$(9), M11(9)
PEN "COM1:9600,N,8,1,DS6000,LF" FOR RANDOM AS #1

PRINT #1, "PS"
FOR I = 0 TO 9
PRINT #1, "NXP"
PRINT #1, "ML?"
INPUT #1, M1$(I)
M11(I) = VAL(M1$(I))

NEXT I

'Result example M11(1) = -55.01 M11(2) = -58.22...M11(9) = -70.26

END
```

#### 7.2 Trace Data I/O

The trace data I/O is basically identical in the GPIB. The ASCII formats including the data value contents, message format, delimiter (fixed), and transfer count are all of equivalent specifications.

The binary formats for the data value, data transfer priority, and the data byte count are all the same, excluding that a control character is inserted at the beginning and the end of each data. (See Chapter 5 Extended Format .) If a data item identical to the DLE character is found among the data items, it should be noted that an additional DLE character has been inserted. Note: The data length should be set to 8 bits. If a 7-bit data is transferred, the uppermost bit of the waveform data will be missing and a correct waveform may not be created.

| 1/0   | Description   |                              |                        |             |   |
|---|---------------|------------------------------|------------------------|-------------|---|
| ASCII format  | DDDD CR LF    |                              |                        |             |   |
|   | 1-point data  |                              |                        |             |   |
|   |               | 4-byte data without a header |                        |             |   |
|   |               |                              | Input code Output code |             |   |
|   |               | Memory A                     | Memory A TAA           |             |   |
|   |               | Memory B                     | TAB                    | TAB?        |   |
|   | ļ             |                              |                        |             |   |
| 701-st point  1st point low  1st point upp  A 1-point data is divided into two bytes: the upper and lovalue when transferred. |               |                              |                        | Output code | е |
|   |               |                              |                        | TBB?        |   |
|   | Menory b TBB? |                              |                        |             |   |

• Sample Program - 2

#### Example 13: Output data from Memory A in ASCII.

```
OPEN "COM1:9600,n,8,1,DS2000,LF" FOR RANDOM AS #1
DIM TR$(700) '701 variables are fetched.

PRINT #1, "TAA?" 'Memory A is set to ASCII.
FOR I = 0 TO 700 'Data fetch is repeated 701 times.
INPUT #1, TR$(I)
NEXT I
END
'Result example TR$(0)=0208 TR$(1)=0210 .... TR$(699)=0311 TR$(700)=0298
```

#### Example 14: Output data from Memory B in Binary.

The RS-232C port is opened in Binary mode; and in mode without Line feed character insert.

```
OPEN "COM1:9600, n, 8, 1, DS6000" FOR RANDOM AS #1
DIM TR$(1500)
CONST DLE = 16, STX = 2, EOT = 4
CONST CR = 13, LF = 10
                                            'Control character definition
DLEflag = 0
                                            'Flag for DLE character delete control
i = 3
PRINT #1, "TBB?; CHR$(CR); CHR$(LF);
                                            'DLE character received
TR$(1) = INPUT$(1, #1)
TR$(2) = INPUT$(1, #1)
                                            'STX character received
TR\$(3) = INPUT\$(1, #1)
                                            '1st byte of Waveform data received
DO
    IF (DLEflag = 0) THEN
                                                        'DLE character inserted in the
        IF (TR$(i) = CHR$(DLE)) THEN DLEflag = 1 'waveform data is detected.
    ELSE
        IF (TR$(i) = CHR$(DLE)) THEN
                                            'The additional DLE character is deleted.
             DLEflag = 0
             i = i - 1
        ELSE
             IF (TR\$(i) \iff CHR\$(EOT)) THEN DLEflag = 0
        END IF
    END IF
    i = i + 1
    TR$(i) = INPUT$(1, #1)
                                            'Waveform data fetch
LOOP WHILE (NOT ((DLEflag = 1) AND (TR$(i) = CHR$(EOT)))) 'Data end detected
                                            *DLE character + EOT character
STOP
END
```

#### Example 15: Input data from Memory A in ASCII.

Note: Set the VIEW mode before executing the program. After execution press the VIEW key again to check the results of entry

#### Example 16: Input data from memory B in Binary.

The RS-232C port is opened in Binary mode and in mode without Line feed character insert.

```
OPEN "COM1:9600,n,8,1,DS6000,LF" FOR RANDOM AS #1
DIM TR$(1500)
CONST DLE = 16, STX = 2, EOT = 4
                                            'Control character definition
CONST CR = 13, LF = 10
PRINT #1, "TBB; CHR$(CR); CHR$(LF);
                                             'It is assumed that a data has been set in the
                                             'TR$() by "TBA?" or "TBB?".
PRINT #1, CHR$(DLE); CHR$(STX);
FOR J = 0 TO 1401
    IF (TR\$(J) = CHR\$(DLE)) THEN
        PRINT #1, CHR$(DLE);
        FOR K = 0 TO 1
                                             'Wait time is required to assure the
        NEXT K
                                             'processing time in SPA.
        END IF
    PRINT #1, TR$(J);
    FOR K = 0 TO 1
                                             'Wait time is required to assure the
                                             'processing time in SPA.
    NEXT K
NEXT J
PRINT #1, CHR(DLE); CHR$(EOT);
STOP
END
```

Note: Set the VIEW mode before executing the program. After execution, press the VIEW key again to check the results of entry.

7.3 Status Byte Read-out Function

## 7.3 Status Byte Read-out Function

The remote programming functions "Service Request (SRQ)" and "Status Byte" are inherent to the GPIB and not supported by any options. However, for normal message exchange, the status byte data read-out function has been added.

The status byte data is transmitted form the R3261/3361 as a 2-byte ASCII data with the Status byte read-out code (PLL?).

Table 7-1 Status Byte Control Codes

| Message code | Description   |
|--------------|---|
| PLL?         | Request for read the status byte information from the R3261/3361. |
| S2           | The R3261/3361 status byte is cleared. (Same as the GPIB code)    |

Table 7-2 Status Byte Information

| Bit | Decimal | Description  |
|-----|---------|--|
| 0   | 1       | Turns ON when UNCAL has occurred.  |
| 1   | 2       | Turns ON when a calibration is complete.                                 |
| 2   | 4       | Turns ON when a sweep is complete.                                       |
| 3   | 8       | Turns ON when the average count is reached.                              |
| 4   | 16      | Undefined  |
| 5   | 32      | Turns ON when an error is detected in the message code of this function. |
| 6   | 64      | Undefined  |
| 7   | 128     | Undefined  |

An example of Status byte

Sweep complete and the Average count reached. (4 + 8 = 12)

| 31 | 32 | CR | LF |
|----|----|----|----|
|    |    |    |    |

Sample Program - 3

#### Example 17: Read-out the average count end.

```
OPEN "COM1:9600,N,8,1,DS6000,LF" FOR RANDOM AS #1

PRINT #1, "S2" 'The status byte is cleared.

PRINT #1, "AG 30GZ" 'Average A start (30 times)

SW:

PRINT #1, "PLL?" 'The Status byte is read out.

INPUT #1, StatusByte$

SB = VAL(StatusByte$)

IF (SB AND &H8) = 0 THEN GOTO SW 'The loop completion is indicated until bit 3

PRINT "AVG. END" 'turns ON.

END
```

#### Example 18: Read out the single sweep end with an interval.

```
OPEN "COM1:9600,N,8,1,DS6000,LF" FOR RANDOM AS #1
PRINT #1, "SI"
                                              'Set to Single
PRINT #1, "S2"
                                              'The status byte is cleared.
PRINT #1, "SR"
                                             'Sweep start
SW:
    PRINT #1, "PLL?"
                                             'The status byte is read out.
    INPUT #1, StatusByte$
    SB = VAL(StatusByte$)
    IF (SB AND &H4) = 0 THEN GOTO SW
                                              'The loop completion is indicated until bit 2
PRINT "SWEEP END"
                                             turns ON.
END
```

Example 19 shows data flow control set to "Xon/Xoff" control.

This is a modification of Example 10.

#### Example 19: Output the marker frequency and the level at once. (Xon/Xoff CONTROL)

The RS-232C port is opened with specifications of 9600 baud; No parity; Data length 8-bit; Stop bit 1; ASCII mode (Xon/Xoff control); Line feed character insert mode; and DSR line monitor time out in 6 seconds.

```
OPEN "COM1:9600,N,8,1,ASC,DS6000,LF" FOR RANDOM AS #1

PRINT #1, "HD0" 'Header output suppress

PRINT #1, "MFL?"
INPUT #1, Mf$, M1$

Mff = VAL(Mf$) 'Result example Mff = 1.8E+09 M11 = -73.02

M11 = VAL(M1$)

END
```

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7.4 Panel Key Lock Function

## 7.4 Panel Key Lock Function

The GPIB remote control is equipped with the Remote/Local Enable as a function to inhibit local operation. The option 02 can also execute the equivalent function through message transmission.

This function is called Panel Lock. Once Panel Lock of the R3261/3361 is requested from the controller, the panel key operation or knob operation are ignored until a Panel Unlock message or a Local message (LC) is transmitted. Note that the panel lock state can also be released by one of the following operations:

- Press the LCL key.
- Press the IP key.
- Turn OFF the R3261/3361 power.

In the Panel Lock state, soft menu on the screen cannot be modified with commands from the controller.

Table 7-3 Panel Lock Code

| Message code | Description   |  |  |
|--------------|---|--|--|
| KLK          | The R3261/3361 panel key operation is inhibited. (Panel Lock) |  |  |
| KUK          | The R3261/3361 panel key operation is enabled. (Panel Unlock) |  |  |

### 8. DATA COMMUNICATION ERROR

While executing the RS-232C remote programming, a communication error such as Time Out may be caused in the controller due to some reason. In such a case, the remote operation can be issued by retransmitting the last message (command) which has been transmitted from the controller.

This section describes a simple recovery program using the "Quick BASIC" of Micro Soft Co., Ltd.

Sample program - 4

Example 20: Using the NEXT PEAK, read 10 peak levels from the signal second peak level. (This is a combination of Example 12 and a communication error processing.)

```
'Time Out error No.
CONST CommTimeOut = 24
CONST CommBuffOver = 69
                                      'Buffer over flow error No.
DIM M1$(9), M11(9)
OPEN "COM1:9600,N,8,1,DS6000,LF" FOR RANDOM AS #1
ON ERROR GOTO Commerror
PRINT #1, "PS"
FOR I = 0 TO 9
    PRINT #1, "NXP"
    PRINT #1, "ML?"
    INPUT #1, M1$(I))
NEXT I
                                      *Result example: M11 (1) = -55.01 M11(2) = -58.22...
STOP

    Communication error processing routine

Commerror:
    IF ERR = CommTimeOut THEN
        IF RetryCount = 5 THEN
             ON ERROR GOTO 0
        END IF
        RetryCount = RetryCount + 1
        PRINT "Communication TIME OUT !!!"
        FOR J = 0 TO 5000
        NEXT J
        PRINT "Retry communication !?"
        RESUME
    ELSE
        IF ERR = CommBuffOver THEN
             PRINT "Communication buff. overflow !!!"
             RESUME
        PRINT "Something Error has been occured."
        PRINT "Error no. :"; ERR
        ON ERROR GOTO 0
    END IF
END
```

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A1.1 Control Character Code List

## **APPENDIX 1**

## A1.1 Control Character Code List

| Symbol | Hex.<br>code | -<br>Description                                     |
|--------|--------------|--|
| STX    | 02h          | Used as a header in Binary data transfer.            |
| EOT    | 04h          | Used as a delimiter in Binary data transfer.         |
| LF     | 0Ah          | Used as a delimiter in ASCII data transfer.          |
| CR     | 0Dh          | Used as a delimiter in ASCII data transfer.          |
| DLE    | 10h          | Used as a control character in Binary data transfer. |
| Xon    | 11h          | X parameter transfer start character                 |
| Xoff   | 13h          | X parameter transfer suppress character              |

## A1.2 HP-BASIC Sample Programs

Some of the sample programs given in Chapter 7 are described in HP-BASIC (Example 17). HP-BASIC

```
20
30
     DO AVERAGING OPERATION THRU. SIO
  ! ****************
60
70
   DIM Message(1)[130]
   Sc=20
80
    ON ERROR GOTO Error ! Set up error trap routine
90
100 GOSUB Sio init
110
        OUTPUT Sc; "S2"
120
        OUTPUT Sc; "AG 30GZ"
130 L1: !
        OUTPUT Sc; "PLL?"
140
        ENTER Sc; S
150
160
        IF BIT (S, 3) \iff 1 THEN L1
170
        PRINT "AVG. END"
180
        STOP
190 !********************
200 ! ERROR HANDLING ROUTINE
220 Error:
                          ! Error trap
       IF ERRN<>167 THEN Otner error
230
        STATUS Sc, 10; Vart_error ! Get UART error information
240
        IF BIT (Uart_error, 2) THEN Overrun ! Overrun error
250
        IF BIT (Uart error, 2) THEN Parity ! Parity error
        IF BIT (Uart error, 2) THEN Framing ! Framing error
270
        IF BIT (Vart error, 7) THEN Break ! Break detected
290 Other:
                                      ! Other error
            PRINT "Other error !"
300
310
            STOP
320 Overrun:
                                      ! Overrun error
330
            PRINT "Overrun error !"
340
            STOP
350 Framing:
                                      ! Framing error
            PRINT "Framing error!"
360
370
            STOP
380 Break:
                                      ! Break
            PRINT "Break detected !"
390
                                      ! NO ERROR
410 Other_error:
            PRINT "Error trapped ?"
420
430
            STOP
450 !
        SERIAL COMMUNICATION I/F INITIALIZE
470 Sio init:
                                      ! Initialize SIO Control reg.
480
            CONTROL Sc. 0:1
                                      ! Reset I/F board
                                      ! Set PROTOCOL TO Async.
490
            CONTROL Sc. 3:1
```

## A1.2 HP-BASIC Sample Programs

(cont'd)

| 500 W      | la i t i      | STATUS So 20.411 son+                           |   |                               |
|------------|---------------|---|---|-------------------------------|
| 510        | rait:         | STATUS Sc,38;All_sent IF NOT All sent THEN Wait |   |                               |
| 520        |               | CONTROL Sc. 0;1                                 | ı | Reset I/F Card                |
| 530        |               | CONTROL Sc. 14:1+2+4                            |   | Set Control Block Mask        |
| 540        | •             | CONTROL Sc, 14,11214<br>CONTROL Sc, 39;4        |   | Set Break singnal time        |
| 550        | <u>!</u><br>! | CONTROL Sc. 6;1                                 |   | Break signal send             |
|            | <b>,</b>      | CONTROL Sc. 8;3                                 |   | Set DTR/RTS line              |
| 560<br>570 |               | CONTROL Sc, 3; 3 CONTROL Sc, 13; 128+1          |   | Set INT mask                  |
| 1          |               |   |   | No modem lime-change notifi-  |
| 580        |               | CONTROL Sc, 15;0                                | 1 | cation                        |
| 500        |               | CONTROL C. 10.0                                 | , | Disable connection time out   |
| 590        |               | CONTROL Sc. 16;0                                |   |                               |
| 600        |               | CONTROL Sc, 17;0                                |   | Disable nonactivity time out  |
| 610        |               | CONTROL Sc. 18:40                               |   | Lost Carrier 400 ms           |
| 620        |               | CONTROL Sc, 19;10                               |   | Transmit time out 108         |
| 630        |               | CONTROL Sc. 20;15                               |   | Set Transmit speed: 19200     |
| 640        |               | CONTROL Sc, 21;15                               |   | Set Receive Speed: 19200      |
| 650        |               | CONTROL Sc. 22;0                                |   | Set protocol handshake to non |
| 660        |               | CONTROL Sc. 23:3                                | 1 | Set H/W handshake type        |
| 670        |               | CONTROL Sc. 24;2                                | _ |                               |
| 680        |               | CONTROL Sc. 28;2                                | _ | Set EOL chra. NO.             |
| 690        |               | CONTROL Sc. 29;13                               |   | Set CR code                   |
| 700        |               | CONTROL Sc, 30;10                               | • | Set LF code                   |
| 710        |               | CONTROL Sc. 34;3                                |   | Set DATA LENGTH 8 BIT         |
| 720        |               | CONTROL Sc. 35;0                                |   | Set STOP BIT TO 1 BIT         |
| 730        |               | CONTROL Sc. 36;0                                | - | Set PARITY TO NON             |
| 740        |               | CONTROL Sc. 37;0                                | ! | Set CHAR. INTERVAL            |
| 750        |               | RETURN  |   |                               |
| 760        | 11111         |   |   |                               |
| 770        | END           |   |   |                               |

A1.3 Exception Processing

## A1.3 Exception Processing

The R3261/3361 interrupts the current communication processing and executes the corresponding exception processing when the following states are caused.

① State:

In receiving a message from the controller (before the delimiter character string is received), more than 5 seconds have passed without receiving the next character.

Processing: Them message is canceled and the break signal is generated. The next character received is handled as a start of another message.

State:

In transmitting a message to the controller, the transmit suppress from the controller has not been released in 5 seconds after the last character was transmitted.

Processing: The message transmission is interrupted and preparation is made for the next transmission/reception.

3 State:

During a trace data input, no transmission can be detected from the controller for more than 25 seconds under the condition that the specified number of times (ASCII format) or the specified number of bytes (Binary format) has not been reached.

Processing: The trace data input mode is released and preparation is made for the next transmission/reception.

State:

In receiving a message, a framing error, parity error or overrun error occurs.

Processing: Them message is canceled and the break signal is generated. The next character received is handled as a start of another message.

## Part 2

## Option 72 Printer Output



1. GENERAL

## 1. GENERAL

The information on the R3261/3361 screen can be output to the printer, using the option 72 (Printer output).

Table 1-1 Printer which can be connected

| Maker           | Printer  |
|-----------------|----------|
| Hewlett Packard | HP2225AJ |

MEMO



## 2. CONNECTION WITH THE PRINTER

Connect the printer with the R3261/3361, using the GPIB cable between the GPIB connectors.

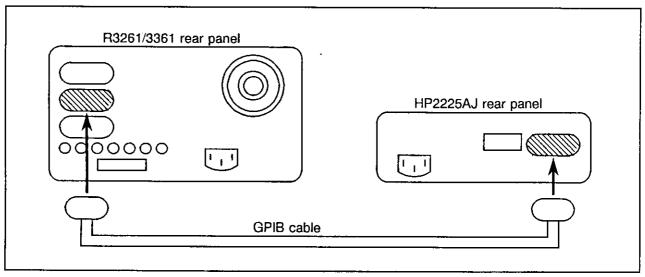


Figure 2-1 Connection between the R3261/3361 and the Printer

# MEMO



## 3. PRINTER ADDRESS SETTING

Set the printer address with the dip switch. Figure 3-1 shows an example of address setting. (Address 1)

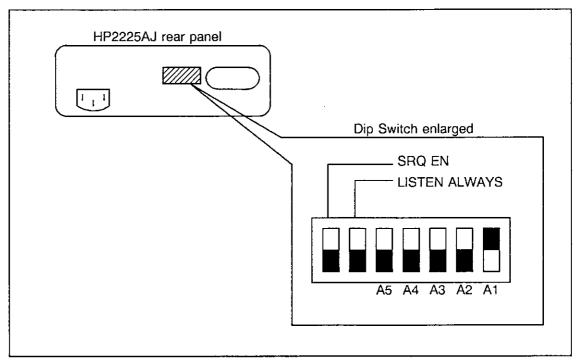


Figure 3-1 Dip Switch for Address Setting

Note1: For the GPIB details, see the R3261/3361 instruction Manual (Section 7.1, 7.2).

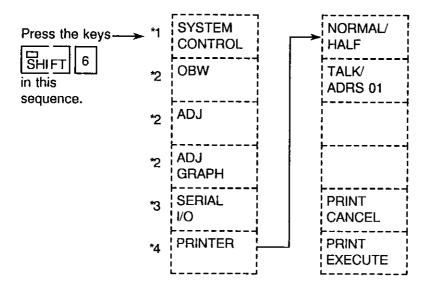
Note2: For the printer usage, see the Printer instruction Manual.

# MEMO

## 4. PRINTER OUTPUT SETTING

## 4.1 Printer Output Setting Menu

Specify the conditions necessary for printer output.

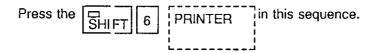


Explanation on the above menu is given in Section 4.2.

- \*1: Indicated if option 15 is mounted.
- \*2: Indicated if option 04 is mounted.
- \*3: Indicated if option 02 is mounted.
- \*4: Indicated if option 72 is mounted.

4.2 Explanation on the Printer Output Setting Menu

## 4.2 Explanation on the Printer Output Setting Menu



The screen is set for printer output specification to set various conditions.

| NORMAL/<br>HALF  | *1 | Select the Default: | print size.<br>Normal   |
|------------------|----|---------------------|---|
| PRINT CANCEL     |    | Cancel the          | output during printer output.   |
| PRINT EXECUTE    |    | Output to the       | he printer starts with the specified size.  |
| TALK/<br>ADRS 01 | *2 |                     | All the Listeners are subject to Printer output.  Any of the Listeners (address 0 to 30) are subject to Printer output.  Specify the listener address with the data knob or the step key. |
|                  |    | Default:            | TALK  |

#### CAUTION

- \*1: If the print size is set to Half, more time is required for output, because the printer is set to HIGH DENSITY mode and the print head travels along the same line twice.
- \*2: When the print output is set to TALK (TALK ONLY mode), the printer should be set to LISTEN ONLY mode.
  - When the print output is set to ADRS XX (Address specified mode), the printer should specify the address.

## 4.3 Printer Output Example

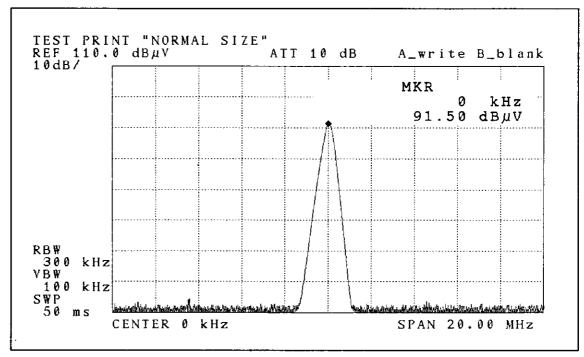


Figure 4-1 Print in Normal Size

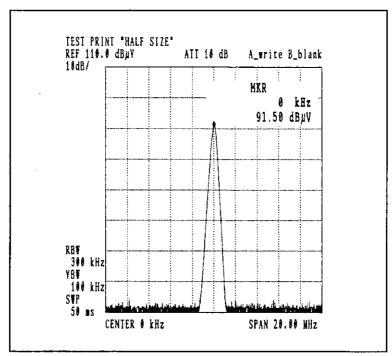


Figure 4-2 Print in Half Size

# ---- MEMO



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22BF, Kyobo KangNam Tower,

1303-22, Seocho-Dong, Seocho-Ku, Seoul #137-070, Korea

Phone: +82-2-532-7071 Fax: +82-2-532-7132

Advantest (Suzhou) Co., Ltd.

Shanghai Branch Office:

Bldg. 6D, NO.1188 Gumei Road, Shanghai, China 201102 P.R.C.

Phone: +86-21-6485-2725 Fax: +86-21-6485-2726

Shanghai Branch Office:

406/F, Ying Building, Quantum Plaza, No. 23 Zhi Chun Road,

Hai Dian District, Beijing,

China 100083

Phone: +86-10-8235-3377 Fax: +86-10-8235-6717

Advantest (Singapore) Pte. Ltd.

438A Alexandra Road, #08-03/06

Alexandra Technopark Singapore 119967

Phone: +65-6274-3100 Fax: +65-6274-4055

Advantest America, Inc.

3201 Scott Boulevard, Suite, Santa Clara, CA 95054, U.S.A

Phone: +1-408-988-7700 Fax: +1-408-987-0691

ROHDE & SCHWARZ Europe GmbH

Mühldorfstraße 15 D-81671 München, Germany (P.O.B. 80 14 60 D-81614 München, Germany)

Phone: +49-89-4129-13711 Fax: +49-89-4129-13723



http://www.advantest.co.jp